



# TimeTilter Opening Announced, But No Tech Secrets Revealed

By Scott Price, *Tech-Toppers News*

Collusia Corporation has announced that the long-awaited TimeTilter in-person gaming site will open late next year, according to the company's website. Developed by Dr. Angalie Bonneville, the TimeTilter made headlines and broke world records as the first crowdfunded venture to surpass \$200 million USD. Eager backers made non-refundable reservations to book their TimeTilter experience. Yet little is known about what, exactly, that experience will be.

Collusia has released no images but promises fans that the TimeTilter will be "an adventure beyond anything you can imagine in this time." Gamers must agree to inhale a new and proprietary chemical agent called a superzeitgeber.

"Zeitgeber" is a term used to describe an external cue, such as light, that tells your body what time it is and synchronizes your internal clocks. Travelers, for example, can help relieve jet lag by

exposing themselves to sunlight when they reach a new time zone.

The superzeitgeber chemical is “a pumped-up cue to your body that completely changes your perception of time,” says Monet Jourdain, lead environmental designer for the TimeTilter.

Under the influence of the superzeitgeber, gamers can live through what feels like days inside the TimeTilter, but when they come out, only a few hours will have passed in the real world. That’s a huge draw for fans of in-person games. TimeTilter researchers have coined the word hyperchronicity™ to describe the altered time perception.

The use of a chemical agent to alter perceptions has drawn controversy, but Collusia reports that FDA approval for the superzeitgeber is pending.

Collusia’s CEO, Lisa Solein, continues to refuse media interviews and avoid the public eye. That may change with the upcoming, much-heralded opening of the TimeTilter.

[Collusia: A Strong Company, A Strong Future](#)